

NAMARTI REAVERS

Namarti Reavers are the fast-moving scouts and archers of the Idoneth Deepkin phalanxes. Armed with silent-firing whisperbows they harry foes from afar or advance closer to send out a deadly volley of arrows. Despite their eerie and disturbing lack of eyes the Namarti Reavers are uncannily accurate, using senses other than sight to pinpoint their targets.



	MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
	Whisperbow: Aimed Fire	18"	1	4+	4+	-	1
	Whisperbow: Storm Fire	9"	3	4+	4+	-	1
	MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
	Keening Blade	1"	2	3+	4+	-	1

DESCRIPTION

A unit of Namarti Reavers has 10 or more models. They are armed with Whisperbows and Keening Blades.

ICON BEARER

Models in this unit can be icon bearers. You can re-roll battleshock tests for a unit of Namarti Reavers that includes any icon bearers. In addition, add 1 to the Attacks characteristic of an icon bearer's Keening Blade.

ABILITIES

Swift Tide: *Namarti Reavers flow swiftly across the battlefield, striking out ahead of the rest of the army to weaken the foe before battle is fully joined.*

You can re-roll run rolls for this unit.

Fluid Firing Style: *A Namarti Reaver can either fire carefully aimed shots from their whisperbow, or unleash a volley of shots one after the other.*

Before attacking with a Whisperbow, choose either the Aimed Fire or Storm Fire missile weapon characteristics for that shooting attack.